

# 11. HARDWARE SELECTION AND CONFIGURATION

In the last few years, an unprecedented surge of interest in wireless networking hardware has brought a huge variety of inexpensive equipment to the market.

So much variety, in fact, that it would be impossible to catalog every available component. In this chapter, we'll look at the sort of features and attributes that are desirable in a wireless component.

## 1. Wired wireless

With a name like “wireless”, you may be surprised at how many wires are involved in making a simple point-to-point link.

A wireless node consists of many components, which must all be connected to each other with appropriate cabling.

You obviously need at least one computer connected to an Ethernet network, and a wireless router or bridge attached to the same network. Radio components need to be connected to antennas, but along the way they may need to interface with a lightning arrestor or other device.

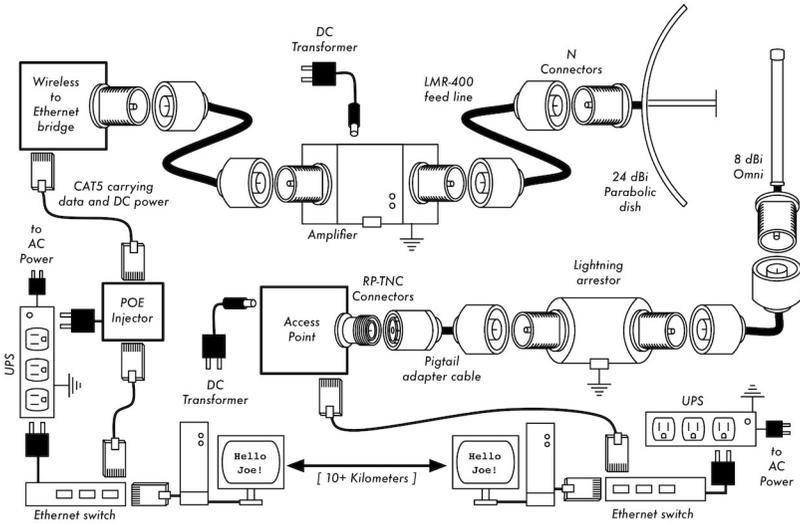
Many components require power, either via an AC mains line or using a DC transformer.

All of these components use various sorts of connectors, not to mention a wide variety of cable types and thicknesses.

Now multiply those cables and connectors by the number of nodes you will bring online, and you may well be wondering why this stuff is referred to as “wireless”.

The diagram on the next page will give you some idea of the cabling required for a typical point-to-point link.

Note that this diagram is not to scale, nor is it necessarily the best choice of network design. But it will introduce you to many common interconnects and components that you will likely encounter in the real world.



*Figure HW 1: Common Interconnects and Components for a Wireless PtP link.*

While the actual components used will vary from node to node, every installation will incorporate these parts:

1. An existing computer or network connected to an Ethernet switch.
2. A device that connects that network to a wireless device (a wireless router, bridge, or repeater).
3. An antenna that is connected via feed line, or is integrated into the wireless device itself.
4. Electrical components consisting of power supplies, conditioners, and lightning arrestors.

The actual selection of hardware should be determined by establishing the requirements for the project, determining the available budget, and verifying that the project is feasible using the available resources (including providing for spares and ongoing maintenance costs).

As discussed in other chapters of this book, establishing the scope of your project is critical before any purchasing decisions are made.

## 2. Choosing wireless components

Unfortunately, in a world of competitive hardware manufacturers and limited budgets, the price tag is the single factor that usually receives the most attention.

The old saying that “you get what you pay for” often holds true when buying high tech equipment, but should not be considered an absolute truth. While the price tag is an important part of any purchasing decision, it is vital to understand precisely what you get for your money so you can make a choice that fits your needs.

When comparing wireless equipment for use in your network, be sure to consider these variables:

**Interoperability.** Will the equipment you are considering work with equipment from other manufacturers? If not, is this an important factor for this segment of your network? If the gear in question is standard (such as 802.11b/g), then it will likely interoperate with equipment from other sources.

**Range.** This is not something inherent in a particular piece of equipment. A device’s range depends on the antenna connected to it, the surrounding terrain, the characteristics of the device at the other end of the link, and other factors.

Rather than relying on a semi-fictional “range” rating supplied by the manufacturer, it is more useful to know the transmission power of the radio as well as the antenna gain (if an antenna is included).

With this information, you can calculate the theoretical range as done when looking at link budget calculations as we did in the chapter called **Deployment Planning**.

**Radio sensitivity.** How sensitive is the radio device at a given bit rate? The manufacturer should supply this information, at least at the fastest and slowest speeds.

This can be used as a measure of the quality of the hardware, as well as allow you to complete a link budget calculation.

When considering radio sensitivity, a lower number is better.

**Throughput.** Manufacturers consistently list the highest possible bit rate as the “speed” of their equipment. Keep in mind that the radio symbol rate (eg. 54 Mbps) is never the actual throughput rating of the device (eg. about 22 Mbps for 802.11g).

If throughput rate information is not available for the device you are evaluating, a good rule of thumb is to divide the device “speed” by two, and subtract 20% or so. When in doubt, perform throughput testing on an evaluation unit before committing to purchasing a large amount of equipment that has no official throughput rating.

**Required accessories.** To keep the initial price tag low, vendors often leave out accessories that are required for normal use. Does the price tag include all power adapters? For example DC supplies are typically included; Power over Ethernet injectors typically are not. Double-check input voltages as well, as equipment is sometimes provided with a US power supply. What about pigtailed, adapters, cables, antennas, and radio cards? If you intend to use it outdoors, does the device include a weatherproof case?

**Availability.** Will you be able to easily replace failed components? Can you order the part in large quantity, should your project require it? What is the projected life span of this particular product, both in terms of useful running time in-the-field and likely availability from the vendor?

**Power consumption.** For remote installations, power consumption is the most critical issue. If the devices are to be powered with solar panels, it is very important to select the ones that require the lowest possible power. The cost of solar panels and batteries can be much higher than the cost of wireless devices; so lower power consumption can result in a much lower overall budget.

**Other factors.** Be sure that other features are provided to meet your particular needs. For example, does the device include an external antenna connector? If so, what type is it? Are there user or throughput limits imposed by software, and if so, what is the cost to increase these limits? What is the physical form factor of the device? Does it support POE as a power source? Does the device provide encryption, NAT, bandwidth monitoring tools, or other features critical to the intended network design?

By answering these questions first, you will be able to make intelligent buying decisions when the time comes to choosing networking hardware. It is unlikely that you will be able to answer every possible question before buying gear, but if you prioritise the questions and press the vendor to answer them before committing to a purchase, you will make the best use of your budget and build a network of components that are well suited to your needs.

### **3. Commercial vs. DIY solutions**

Your network project will almost certainly consist of components purchased from vendors as well as parts that are sourced or even fabricated locally. This is a basic economic truth in most areas of the world. At this stage of human technology, global distribution of information is quite trivial compared to global distribution of goods. In many regions, importing every component needed to build a network is prohibitively expensive for all but the largest budgets.

You can save considerable money in the short term by finding local sources for parts and labour, and only importing components that must be purchased.

Of course, there is a limit to how much work can be done by any individual or group in a given amount of time. To put it another way, by importing technology, you can exchange money for equipment that can solve a particular problem in a comparatively short amount of time. The art of building local telecommunications infrastructure lies in finding the right balance of money to effort needed to be expended to solve the problem at hand.

Some components, such as radios and antenna feed line, are likely far too complex to consider having them fabricated locally. Other components, such as antennas and towers, are relatively simple and can be made locally for a fraction of the cost of importing. Between these extremes lie the communication devices themselves.

By using off-the-shelf radio cards, motherboards, and other components, you can build devices that provide features comparable (or even superior) to most commercial implementations. Combining open hardware platforms with open source software can yield significant “bang for the buck” by providing custom, robust solutions for very low cost.

This is not to say that commercial equipment is inferior to a do-it-yourself solution.

By providing so-called “turn-key solutions”, manufacturers not only save development time, but they can also allow relatively unskilled people to install and maintain equipment.

The chief strengths of commercial solutions are that they provide support and a (usually limited) equipment warranty. They also provide a consistent platform that tends to lead to very stable, often interchangeable network installations.

If a piece of equipment simply doesn't work or is difficult to configure or troubleshoot, a good manufacturer will assist you.

Should the equipment fail in normal use (barring extreme damage, such as a lightning strike) then the manufacturer will typically replace it.

Most will provide these services for a limited time as part of the purchase price, and many offer support and warranty for an extended period for a monthly fee. By providing a consistent platform, it is simple to keep spares on hand and simply “swap out” equipment that fails in the field, without the need for a technician to configure equipment on-site.

Of course, all of this comes at comparatively higher initial cost for the equipment compared to off-the-shelf components.

From a network architect's point of view, the three greatest hidden risks when choosing commercial solutions are vendor lock-in, discontinued product lines, and ongoing licensing costs.

It can be costly to allow the lure of ill-defined new “features” drive the development of your network.

Manufacturers will frequently provide features that are incompatible with their competition by design, and then issue marketing materials to convince you that you simply cannot live without them (regardless of whether the feature contributes to the solution of your communications problem).

As you begin to rely on these features, you will likely decide to continue purchasing equipment from the same manufacturer in the future.

This is the essence of vendor lock-in.

If a large institution uses a significant amount of proprietary equipment, it is unlikely that they will simply abandon it to use a different vendor.

Sales teams know this (and indeed, some rely on it) and use vendor lock-in as a strategy for price negotiations.

When combined with vendor lock-in, a manufacturer may eventually decide to discontinue a product line, regardless of its popularity. This ensures that customers, already reliant on the manufacturer's proprietary features, will purchase the newest (and nearly always more expensive) model. The long term effects of vendor lock-in and discontinued products are difficult to estimate when planning a networking project, but should be kept in mind.

Finally, if a particular piece of equipment uses proprietary computer code, you may need to license use of that code on an ongoing basis. The cost of these licenses may vary depending on features provided, number of users, connection speed, or other factors. If the license fee is unpaid, some equipment is designed to simply stop working until a valid, paid-up license is provided! Be sure that you understand the terms of use for any equipment you purchase, including ongoing licensing fees.

By using equipment that supports standards and open source software, you can avoid some of these pitfalls.

For example, it is very difficult to become locked-in to a vendor that uses open protocols (such as TCP/IP over 802.11a/b/g). If you encounter a problem with the equipment or the vendor, you can always purchase equipment from a different vendor that will interoperate with what you have already purchased. It is for these reasons that we recommend using proprietary protocols and licensed spectrum only in cases where the open equivalent (such as 802.11a/b/g) is not technically feasible.

Likewise, while individual products can always be discontinued at any time, you can limit the impact this will have on your network by using generic components.

For example, a particular motherboard may become unavailable on the market, but you may have a number of PC motherboards on hand that will perform effectively the same task.

Obviously, there should be no ongoing licensing costs involved with open source software (with the exception of a vendor providing extended support or some other service, without charging for the use of the software itself).

There have occasionally been vendors who capitalise on the gift that open source programmers have given to the world by offering the code for sale on an ongoing licensed basis, thereby violating the terms of distribution set forth by the original authors.

It would be wise to avoid such vendors, and to be suspicious of claims of “free software” that come with an ongoing license fee.

The disadvantage of using open source software and generic hardware is clearly the question of support.

As problems with the network arise, you will need to solve those problems for yourself. This is often accomplished by consulting free online resources and search engines, and applying code patches directly.

If you do not have team members who are competent and dedicated to designing a solution to your communications problem, then it can take a considerable amount of time to get a network project off the ground.

Of course, there is never a guarantee that simply “throwing money at the problem” will solve it either.

While we provide many examples of how to do much of the work yourself, you may find this work very challenging. You will need to find the balance of commercial solutions and the do-it-yourself approach that works for your project.

In short, always define the scope of your network first, identify the resources you can bring to bear on the problem, and allow the selection of equipment to naturally emerge from the results.

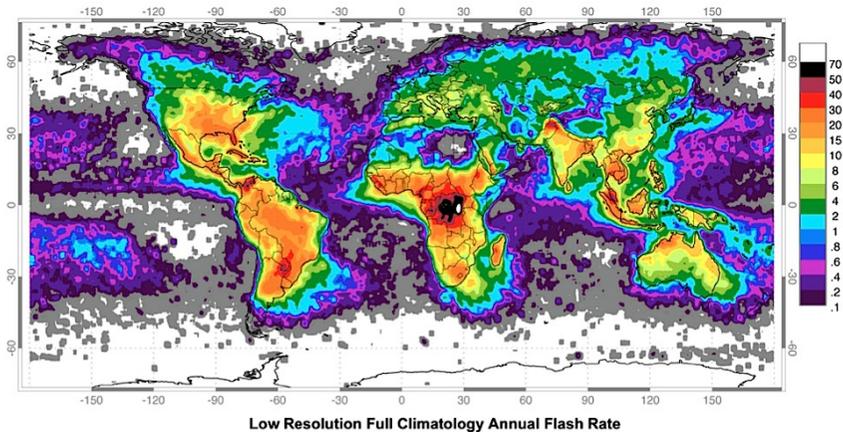
Consider commercial solutions as well as open components, while keeping in mind the long- term costs of both.

When considering which equipment to use, always remember to compare the expected useful distance, reliability, and throughput, in addition to the price.

And finally, make sure that the radios you purchase operate in an unlicensed band where you are installing them, or if you must use licensed spectrum, that you have budget and permission to pay for the appropriate licenses.

## 4. Professional lightning protection

Lightning is a natural predator of wireless equipment. A map showing the global distribution of lightning from 1995 to 2003 is shown here following.



Global distribution of lightning April 1995-February 2003 from the combined observations of the NASA OTD (4/95-3/00) and LIS (1/98-2/03) instruments.

*Figure HW 2: Global distribution of lightning from 1995 to 2003*

There are two different ways lightning can strike or damage equipment: direct hits or induction hits.

Direct hits happen when lightning actually hits the tower or antenna. Induction hits are caused when lightning strikes near the tower.

Imagine a negatively charged lightning bolt.

Since like charges repel each other, that bolt will cause the electrons in the cables to move away from the strike, creating current on the lines.

This can be much more current than the sensitive radio equipment can handle.

Either type of strike will usually destroy unprotected equipment.



*Figure HW 3: A tower with a heavy copper grounding wire.*

Protecting wireless networks from lightning is not an exact science, and there is no guarantee that a lightning strike will not happen, even if every single precaution is taken. Many of the methods used will help prevent both direct and induction strikes.

While it is not necessary to use every single lightning protection method, using more methods will help further protect the equipment.

The amount of lightning historically observed within a service area will be the biggest guide to how much needs to be done.

Start at the very bottom of the tower. Remember, the bottom of the tower is below the ground. After the tower foundation is laid, but before the hole is backfilled, a ring of heavy braided ground wire should have been installed with the lead extending above ground surfacing near a tower leg.

The wire should be American Wire Gauge (AWG) #4 or thicker.

In addition, a backup ground or earthing rod should be driven into the ground, and a ground wire run from the rod to the lead from the buried ring.

It is important to note that not all steel conducts electricity the same way.

Some types of steel act as better electrical conductors than others, and different surface coatings can also affect how tower steel handles electrical current. Stainless steel is one of the worst conductors, and rust proof coatings like galvanizing or paint lessen the conductivity of the steel.

For this reason, a braided ground wire is run from the bottom of the tower all the way to the top. The bottom needs to be properly attached to the leads from both the ring and the backup ground rod.

The top of the tower should have a lightning rod attached, and the top of that needs to be pointed. The finer and sharper the point, the more effective the rod will be.

The braided ground wire from the bottom needs to be terminated at the grounding of the lightning rod. It is very important to be sure that the ground wire is connected to the actual metal. Any sort of coating, such as paint, must be removed before the wire is attached. Once the connection is made, the exposed area can be repainted, covering the wire and connectors if necessary to save the tower from rust and other corrosion.

The above solution details the installation of the basic grounding system. It provides protection for the tower itself from direct hits, and installs the base system to which everything else will connect.

The ideal protection for indirect induction lightning strikes are gas tube arrestors at both ends of the cable.

These arrestors need to be grounded directly to the ground wire installed on the tower if it is at the high end.

The bottom end needs to be grounded to something electrically safe, like a ground plate or a copper pipe that is consistently full of water. It is important to make sure that the outdoor lightning arrestor is weatherproofed.

Many arrestors for coax cables are weatherproofed, while many arrestors for CAT5 cable are not. In the event that gas arrestors are not being used, and the cabling is coax based, then attaching one end of a wire to the shield of the cable and the other to the ground wire installed on the towers will provide some protection.

This can provide a path for induction currents, and if the charge is weak enough, it will not affect the conductor wire of the cable. While this method is by no means as good a protection as using the gas arrestors, it is better than doing nothing at all.

## 5. Access Point Configuration

This section will provide a simple procedure for the basic configuration of WiFi Access Points and Clients by reviewing the main settings and analysing their effects on the behaviour of the network.

It will also suggest some practical tips and tricks and troubleshooting advice.

### Before you start

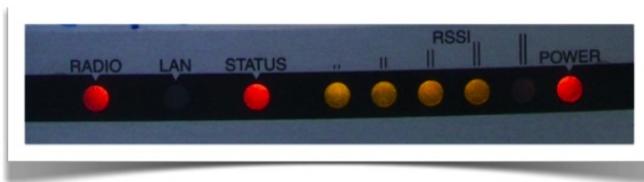
When you receive some new wireless equipment take some time to get acquainted with its main features and make sure you:

- Download or otherwise obtain all **user's manuals** and **specification sheets** available for the devices you are going to deploy.
- If you have second-hand devices, be sure to receive full information on their current –or last-known– configuration (e.g. password, IP addresses, etc.)
- You should already have a plan on hand for the network you are going to deploy (including **link budget**, **network topology**, **channels** and **IP settings**).
- Be ready to take written notes of all settings that you are going to apply (especially **passwords!**)
- Make backups of **last known good** configuration files.

### Getting in touch with the device

As a first step, it is important that you learn the meaning of all LEDs on the device.

The figure below shows the typical front of an Access Point, with several LEDs lit.



*Figure HW 4: The front of a typical Access Point.*

LEDs typically indicate:

- Presence of power
- Active ports / traffic (yellow/green colour)
- Error status (red colour)
- Received signal strength (LED bars, sometimes multicolour; some devices can even be set to light each LED at specific thresholds, e.g. *Ubiquiti*)

Sometimes, different meanings are associated with the same LED, using different colours and dynamics (e.g. LED is on/off/blinking at different speeds).

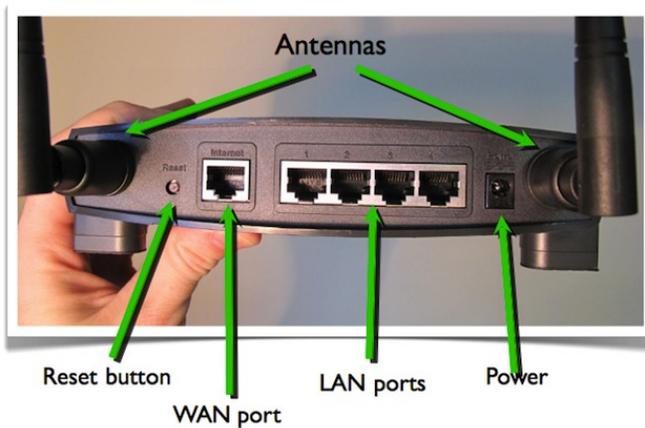
You should identify the different ports and interfaces on the device:

- Radio interfaces, sometimes called WLANs. They should have one or more antenna connectors (or non-detachable antennas).
- One or more Ethernet interfaces:
- One or more ports for local network (LAN)
- One port for uplink (also called WAN)
- Power input (5, 6, 7.5, 12V or other, usually DC). It is really (really) important that the power supply matches the voltage! Sometimes the power is provided to the device through the same UTP cable that carries the Ethernet data: this is called Power-over-Ethernet (PoE).
- Power button (not always present).
- Reset button (often “hidden” in a small hole, can be pressed using a straightened paperclip).

The reset button may have different effects (from a simple restart to a factory full reset) if pressed briefly vs. for a longer time. It can take 30 seconds or more to trigger a full reset.

NOTE: to fully reset (i.e. reset to factory settings) a device that is in an *unknown* state may be a painful task!

Be sure to keep written notes of critical parameters like the device IP address and network mask, and the administrator username and password. The following figure shows a common Linksys Access Point, with the power input, the network ports, the reset button and two antennas.



*Figure HW 5: Linksys Access Point*

### User interfaces

You can interact (i.e. issue commands and change settings) with the Access Point in several ways, depending on the hardware you are using. The possible ways are the following:

- Graphical User Interface (web page)
- Graphical User Interface (proprietary software application)
- Command Line Interface (telnet, ssh)
- Software interface embedded in the system (when the AP/client is a computer or smartphone with a display and its own OS)

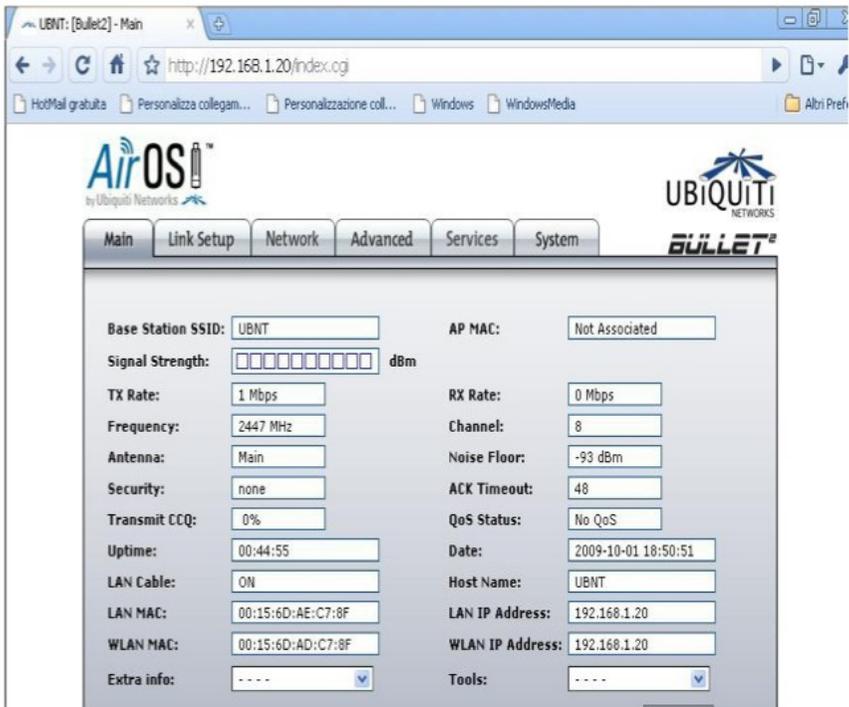
### User interfaces: GUI (web page)

This system is used in Linksys, Ubiquiti and most modern Aps.

Once you are connected to the AP, you interact with the device using a normal browser.

**Advantages:** it works with most browsers and operating systems

**Disadvantages:** the static interface does not reflect changes immediately; poor feedback; can be incompatible with some web browsers; requires a working TCP/IP configuration. Some recent implementations (e.g. Ubiquiti, shown below) are very good and use modern dynamic web features to provide feedback and advanced tools.



*Figure HW 6: Ubiquiti user interface.*

### User interfaces: GUI (software application)

In this case you need a special piece of software to interact with the device. This system is used in Mikrotik (called Winbox), Apple (called Airport Utility), Motorola (called Canopy), many old APs.

**Advantages:** usually powerful and appealing interfaces; allow batch configuration of multiple devices.

**Disadvantages:** proprietary solutions; usually available for only one operating system; software must be installed before starting configuration. Mikrotik Winbox, shown below, is a very powerful solution and can manage large networks.

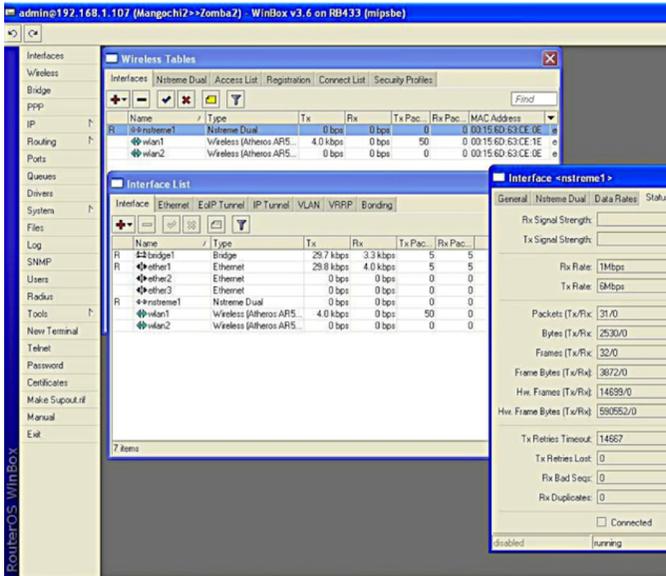


Figure HW 7: Mikrotik WinBox.

### User interfaces: Command Line Interface (sometimes called text shell)

In this case you connect to the device using a serial or Ethernet connection, via telnet or ssh. ssh is much safer than telnet from a security perspective (the latter should be avoided if possible).

Configuration is performed with commands executed in the host operating system, usually a flavour of Linux or a proprietary OS, as shown on the next page.

This system is used by Mikrotik (called RouterOS), Ubiquiti (called AirOS), high-end APs (Cisco) and embedded PC-based APs.

**Advantages:** very powerful as it can be scripted.

**Disadvantages:** difficult to learn.

```

root@wildnet-1: ~ -- ssh -- 80x24
root@wildnet-1:~# ssh ubnt@192.168.254.32
ubnt@192.168.254.32's password:

BusyBox v1.11.2 (2009-10-23 17:52:21 EEST) built-in shell (ash)
Enter 'help' for a list of built-in commands.

XM.v5.0.2# help

Built-in commands:
-----
. : [ [] alias bg break cd chdir command continue echo eval exec
exit export false fg getopt hash help jobs kill let local printf
pwd read readonly return set shift source test times trap true
type ulimit umask unalias unset wait

XM.v5.0.2#

```

*Figure HW 8: Command Line Interface.*

## Configure the AP

Before configuring the AP, remember to:

- Start from a known state, or reset the device to factory settings (always a good idea!).
- Connecting to the device via Ethernet is usually easier than via wireless. Most devices with a web GUI have a default IP configuration on the network 192.168.0.0, but this is not a rule! Read the manual.
- If convenient, upgrade the firmware to the latest stable version (but be careful!)
- Change the default admin username and password first!
- Change the device name with something that clearly identifies it (e.g. something like “AP\_conference\_room\_3” or “hotspot\_public\_area”). This will help you to recognise the AP in future when you connect to it over the network.

- Firmware upgrade is often a risky procedure, be sure to adopt all precautions before attempting it - such as - connecting the device and the computer to a UPS, then do not perform the firmware update while doing other tasks on the computer, and check that you have a valid firmware binary image, READ THE INSTRUCTIONS CAREFULLY! If the procedure fails, you can end up with an unusable device that cannot be recovered (the so-called “brick”).
- Remember to write down (and store in a safe place) all these settings, especially the admin username/password.

### Configure the AP - IP layer

If you are confident with what you are doing, you can perform the IP configuration after the wireless setup to avoid the reconfiguration and reconnection of your PC or laptop. But in this way, if you make any mistake in both the wired and wireless setup, you may end up with an unreachable AP. We'd strongly advise that you do the critical configuration steps one at a time, checking the status of the device after each step. Remember to write down (and store in a safe place) all IP settings!

Configure the Ethernet interface of the AP according to your wired network setup:

- IP address/netmask/gateway *or* DHCP
- DNS address(es)
- Double check the new settings and apply them (sometimes you may have to reboot the AP)
- Now you may need to reconfigure your PC/laptop to match the new Ethernet setup, and reconnect to the AP.

### Configure the AP - physical layer

- Configure the mode: *master* (or *access point* or *base station*). The device's mode can usually be configured as: “master” (also called “access point” or “base station” or “BS”), “client” (also called “managed” or “station” or “client station” or “CPE”), “monitor”, “WDS” (Wireless Distribution System), and rarely some other variants.

- Configure the SSID (Service Set Identifier, the name of the wireless network created by the AP, up to 32 characters long): *it is best to choose a meaningful name*. Remember that “security through obfuscation is not real security”, so a hidden or fake/random SSID does not add much security to your network.
- Configure the wireless channel, according to the local regulations and the result of the site survey.
- Do not use a channel that is already occupied by another AP or other sources of RF power. *You should already have planned the channel in advance, during the design phase*. The choice of the best channel is sometimes a hard task, and you may need to perform a site survey with software tools (wireless sniffers) or hardware spectrum analysers (like the WiSpy from Metageek and the AirView from Ubiquiti).
- Configure the transmit power and network speed (these values may also be set to “*automatic*” in some devices). The value of transmit power is also subject to local regulation, check in advance the maximum power allowed by law, and try always to use the minimum value that fit your needs, in order to avoid interference with other networks (yours or others).

The choice of network speed is limited to the values that are part of 802.11a/b/g/n standards (up to 54 Mbps), but some vendors created extensions to the standards (often called “turbo” modes) of 100 Mbps or higher. These are non-standard and may not be able to interoperate with equipment from other vendors.

Configuring “backwards compatibility” modes (such as supporting 802.11b on 802.11g networks) will reduce the overall throughput available to your fastest clients. The Access Point must send the preamble at a slower rate for 802.11b clients, and actual communications between the client and the AP happen at 802.11b speeds. This takes more time, and slows down the otherwise faster 802.11g clients.

### **Configure the AP – security**

Security settings are often a hard choice, and it may be difficult to balance good protection from unintentional users with easy access for authorised users.

More complex security needs will require a more complex configuration and additional software.

Configure the security features of the network:

- No encryption (all traffic is in clear)
- WEP (*Wired Equivalent Privacy*), 40 or 104 bits keys, it is flawed and therefore deprecated
- WPA / WPA2 (*WiFi Protected Access*): PSK, TKIP and EAP
- Enable or disable (hide) the SSID broadcast (“beacon”). Hidden SSID and MAC filtering do not add much security, and are hard to maintain and a source of troubles for inexperienced users of the network.
- Enable or disable an Access Control List (based on MAC addresses of clients). MAC filtering is a weak security measure:– A malicious client can capture packets and find out which MAC addresses have the right to associate– It can then change its own MAC address to one of the accepted ones and “fool” the access point.

For more information about how to design the security of your wireless network please read the chapter called **Security in Wireless Networks**.

### **Configure the AP - routing/NAT**

Advanced IP layer and routing configuration features are often included in modern access points. This can include functionality for routing and Network Address Translation (NAT), in addition to basic bridging.

Advanced IP configuration includes:

- Static routing
- Dynamic routing
- NAT (masquerading, port forwarding)
- Firewalling
- Some APs can also act as file servers and print servers (external HD and printers can be connected via USB)

## Configure the AP – advanced

A few more advanced settings may be available for your AP, depending on the model/vendor/firmware/etc.:

- Beacon interval
- RTS/CTS. RTS/CTS (ready to send, clear to send) mechanism can help alleviate the problem of hidden nodes (clients that can “hear” the AP but not the other clients, therefore creating interferences).
- Fragmentation. Configuration of the fragmentation can be used to increase performance in the case of low signal areas, those with marginal coverage, or long links.
- Interference robustness
- Vendor extensions to the WiFi standards
- Other settings for long distance links (10 to 100 kilometres) and better security.

## 6. Configure the client

The client side configuration is much simpler:

- Configure the mode: **client** (or **managed**, **station**, **client station**, **CPE**)
- Configure the SSID of the network to be joined
- The channel, speed, and other parameters will be set automatically to match the AP
- If WEP or WPA is enabled on the AP, you will have to enter the matching password (key)
- Clients may also have additional (often vendor-specific) settings. *For example, some clients can be configured to associate only with an AP with a specified MAC address.*

## 7. Hints - working outdoors

- You should try to configure the devices (both APs and clients) well in advance and in a comfortable place such as a laboratory. Working outdoors is more difficult and may lead to mistakes (“**on-site**” configuration = trouble).

- If you **must** configure devices outdoors, be sure to have enough battery charge on your laptop, to carry all the required information with you (on paper, not only in electronic format!) and to carry a notepad to take notes. Good documentation is paramount for future maintenance in the field!

## 8. Troubleshooting

- Organise your work in logical steps and follow them.
- Read the manual, study the meaning of parameters and settings, run tests and experiments (don't be scared!).
- In the case of problems, do a factory reset and try again.
- If the problem persists, try again **changing one parameter/setting at a time**.
- It still doesn't work? Try to search on the web for relevant keywords (name of the device, etc.), search in forums and on manufacturer / vendors websites.
- Upgrade the firmware to the latest version.
- **If you still have problems try with a different client/AP, to check if you have a hardware issue with the original one.**